

Map: 5S+1/Visual Order-10 DVD Set A Training Approach for Your Every Need <i>(with Spanish Subtitles) (Visual Thinking 2016)</i>			<ul style="list-style-type: none"> Use this column if this is your first implementation and you need both a systematic process + solid improvement infrastructure. 	<ul style="list-style-type: none"> Use this column if you are stuck, stalled, need new ideas—or just want the basics. 	<ul style="list-style-type: none"> Use this column if your 5S is strong and you simply want lots of great examples of visual solutions.
Video Module	Video Segment	Length	Level One	Level Two	Level Three
Basics of Visual Thinking <i>(includes over 35 examples of actual visual solutions)</i>	A. Definitions and Types	33 mins	★	★	★
	B. Need To Know + Motion	14 mins	★	★	★
	C. Need To Share (Questions=Motion)	13 mins	★	★	★
II. 5S+1 Method (S1- S2-S3) <i>(includes over 20 examples of actual visual solutions)</i>	A. Improvement vs. Production Time	11 mins	★		
	B. Laminated Map (where to begin)	08 mins	★		
	C. S1: Sort Through/Sort Out	26 mins	★	★	★
	D. First S is for Spirit	06 mins	★	★	
	E. S2: Scrub The Workplace • Cleaning = Motion • Focus on dirt prevention	10 mins	★	★	★
	F. S3: Secure Safety (reduce risk)	3 mins	★	★	
III (a). Flow (Smart Placement)	A. Review • Laminated Map • Improvement Time Tracking • Motion Metrics	19 mins	★		
	B. Smart Placement/Value Field • Function + Location = Flow • Time is the Shadow of Motion	19 mins	★	★	
III (b). S4/Select Locations	A. The What-Is Map	13 mins	★		
	B. The Could-Be Map • S4 versus Kaizen Blitz • Four People-Process Tools ▪ Brainstorm ▪ Gatekeeper ▪ Talking Stick ▪ Consensus	28 mins	★		
	C. Paper Doll Layout	07 mins	★	★	★
IV. S5/Set Locations (Automatic Recoil) <i>(includes over 70 examples of actual visual solutions)</i>	A. S5: Set Locations • Automatic recoil • Borders	31 mins	★	★	★
	B. Home Addresses and Id Labels • Color Coding = Address	31 mins	★	★	★
V (a). +1: Inertia & Resistance	A. Review Three Outcomes and 5S+1 • Resistance vs. Inertia • The Parable of the Rowers	30 mins	★		
	B. Nine +1 Tools: Sustain Gains (first four) • Code of Conduct • The Three-Legged Stool ▪ Mgmt Champion ▪ Coordinator ▪ Steering Team	16 mins	★		
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V (b). Visual Mini-Systems (includes over 40 examples of actual visual solutions)	A. 5S+1 Corner & Mini-Systems defined • Fabulous Mini Systems by: ▪ John Pacheco ▪ Bill Antunes ▪ Manny Sousa	27 mins	★	★	★
	B. The Way of the Grumbler • Fabulous Mini-Systems by Grumblers ▪ Doug Kuntz ▪ Guys in the Machine Shop ▪ People want to be heroes	12 mins	★	★	★
VI (a). Mgmt Walk-5S+1 Checklists-Empowerment	A. Going-To-Green (part A) Management Walk + Walk Cards	10 mins	★		
	B. 5S+1 Checklists • Wall Chart Checklists • Clipboard Checklists • 5S+1 Patrols	15 mins	★	★	
	C. Power vs. Empowerment • Command & Control vs. Bottom/Up paradigm • Key: The Motion/Info Deficit Cycle • Managers: Caught In The Middle	21 mins	★	★	
VI (b). Case Examples: Harris-Seton Name Plate-Denison Hydraulics (includes over 150 examples of actual visual solutions)	A. Case stories/examples from 5S+1 at Harris Corporation in Illinois	18 mins	★	★	★
	B. Case stories/examples from 5S+1 at Seton Name Plate in Connecticut	16 mins	★	★	★
	C. Case stories/examples from 5S+1 at Denison Hydraulics in Ohio	12 mins	★	★	★
VII. Customer-Driven Visual Order (includes over 35 examples of actual visual solutions)	A. Going-To-Green (part B): Customer - Driven Visual Order • The 5S+1 Benefits Exercise	12 mins	★		
	B. Customer-Driven Visual Order for your internal customers & suppliers • Your customer's need to know = Your need to share • Make customers feel safe, smart, and connected. • Exercise: Develop visual devices for internal customers and suppliers	23 mins	★	★	★
	C. Customer-Driven Visual Order for your external customer and supplier • Other ways to discover the customers' need to know • Exercise: Develop visual devices for external customers and suppliers	24 mins	★	★	★
	Finale: Going-To-Green, graduation + your legacy and a final good bye	06 mins	★		

END